# 650 Labs

# Corporate Innovation: Out On The Edge...

#### Me

- Strategist & Advisor, Corporate Change Agent, Speaker, Provocateur, Easily Distracte
- Focus on disruption, innovation, strategy, revenue growth & organisational change/transformation
- 400+ clients spanning 25+ years and 50+ countries tech, media, telcoms, retail, financial services, manufacturing, public sector, CPG, oil & gas, chemicals, utilities + lots and lots startups
- Co-Founder, SW/TCH corporate innovation festival
- Guest lecturer in strategy/innovation at Stanford, Wharton, INSEAD, CEDIM, etc.













































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# Industrial Age

## Digital Age

('stability')

('adaptability')

We need to (1) re-think, (2) re-imagine and (3) re-design *everything* we know about management, leadership, attracting talent, careers, competition, culture, organisational design, skills and getting shit done in organisations... *everything...* 



### **Research Overview & Methodology**

- Objective: identify new case studies and leading edge thinking on 'edge' (outside 'core') innovation
- We interviewed 20 Innovation and C-level executives globally, from a variety of industries
- This is Phase 1 research and we are currently designed a more detailed and quantitate Phase 2 research study.



#### Research To Date









































### Our Hypothesis Going Into This Research

- The vast majority of corporates globally are <u>pursuing</u> <u>a 'core' innovation model</u>, conducting innovation activities in very traditional ways that are being encumbered by (core focused) culture, politics, hierarchy and traditional compensation systems
- Core innovation is overwhelmingly incremental innovation, and further, we cannot find core innovation use cases that are delivering transformative/strategic outcomes



# A New Model For Innovation, Change & Growth Is Required: Double Transformation

Incremental Radical

#### **Degree of Change/Innovation**

### "Existing Organisation"

Bureaucracy, Mature Culture, Politics, Slow Growth

Built for Stability, Reliability, Predictability

### "New Organisation"

Agile, Fresh Culture, 'No Jerks', High Growth

Built for Flexibility, Uncertainty, Opportunity

Maintain/evolve the existing organisation, <u>and separately</u>, create new high-growth businesses <u>outside the core</u>



# 'Edge Innovation' Typically Has Several Identifiable Characteristics

- CEO-level reporting
- 2. Physically removed from core activities
- 3. Explicit governance rules (no poaching talent, etc.)
- 4. Explicit 'disrupt thyself' mandate
- 5. Novel approach to change/innovation
- Delivering tangible/measurable results via 'edge' model
- 7. Overt measures (H<sub>1</sub>, H<sub>2</sub>, H<sub>3</sub>)



### Three Edge Case Studies



- 'Edge' Innovation team, independent of business units
- First commercial drone service in Europe
- "We don't believe people in the core business can innovate"



- Stated goal to exit the cigarette business
- The 'Edge' organisation is the new organisation
- "We started with emerging markets where internal support is extremely high"



- 15 simultaneous Edge projects, each capable of USD \$100M business in 3 years
- Teams scale from 3 to 50 people (each) within six months



#### How To Get Started On Edge Innovation

- Honest/Candid/Objective assessment regarding the level of 5-year change in your industry/sector
- 2. Board/CEO buy-in to Edge innovation model; set up the right governance and rewards
- Focus on H3 activities, both (a) number of H3 projects, and (b) accelerated pace to strategic outcomes



### **650** Labs

# Thank You!

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Further Reading: http://www.65olabs.com/disruptor-proof-points/