



INTRAPRENEURSHIP
CONFERENCE

HELLO.

Intrapreneurship conference

11.16.17



**EXECUTE OR RISK
BEING...**





Building a **stronger**
Atlantic Canada,
one **player experience**
at a time.





\$9 Billion



> 9,600



Innovation in our
DNA



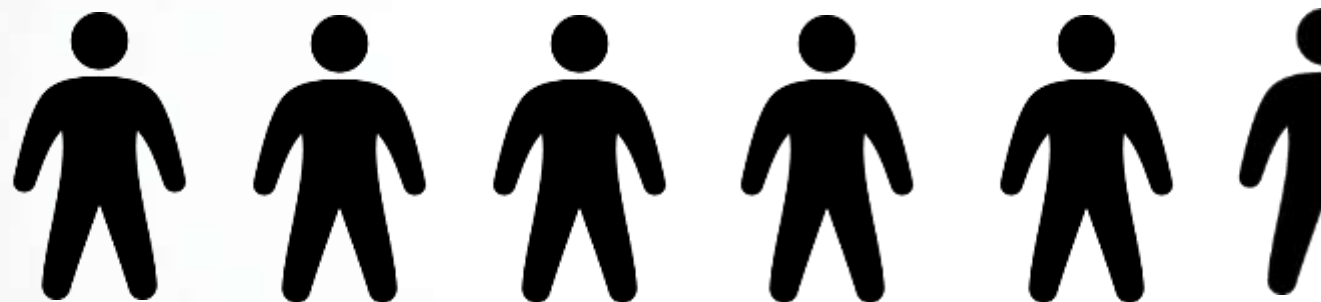
◀◀ REWIND

**Why Do Lotteries Need to
Innovate, Anyway?**





2005



2010



2015

Player Participation



"We are arming a new team to attack the '**Frontier**', that space the new players call home. With strong and independent leadership and staffed with our best critical thinkers, it is this **Team Tomorrow** that will ensure Atlantic Lottery remains **relevant** and gains leadership with this **new generation of players.**"



MAY 19, 2015



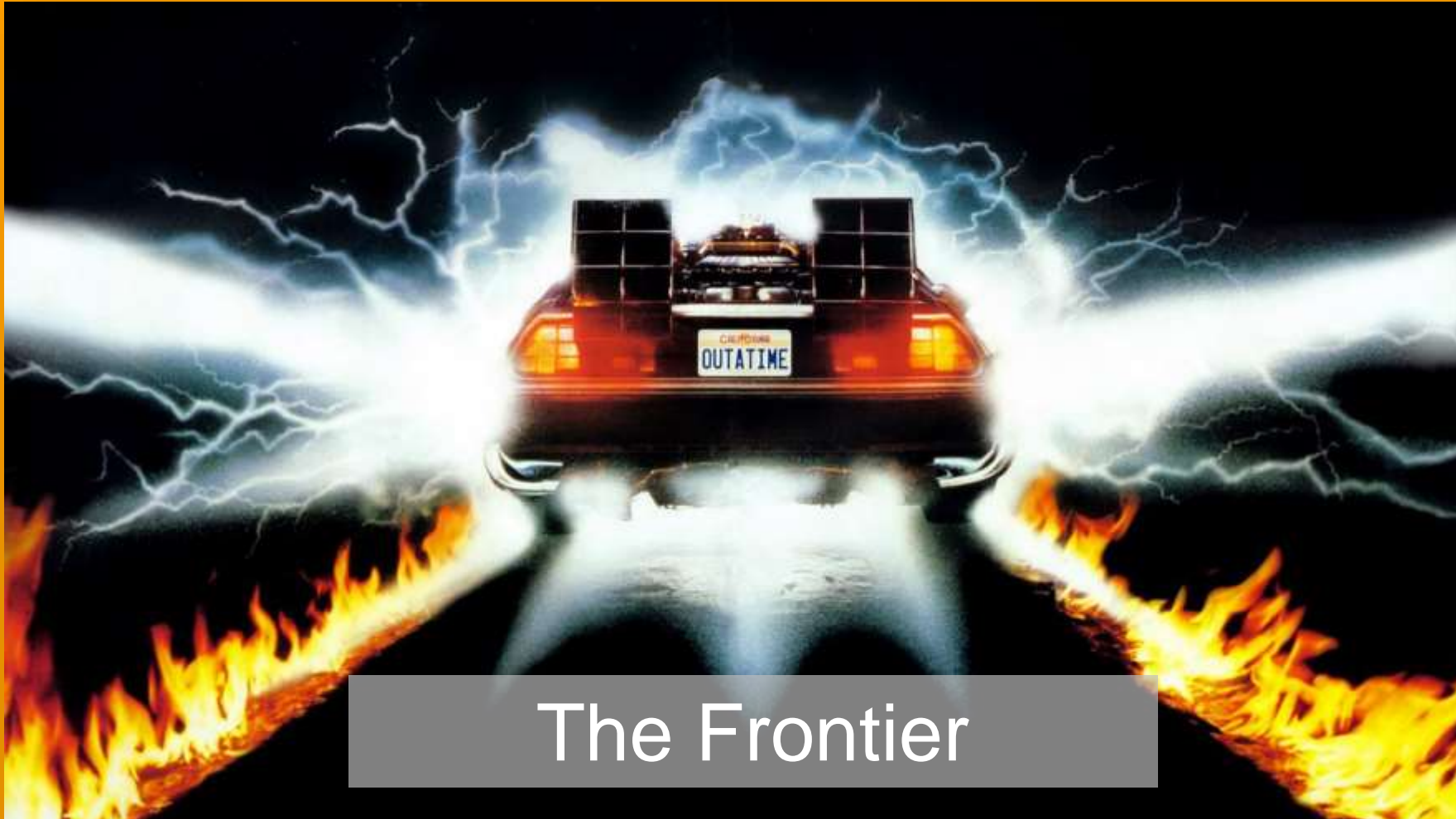
6TH DAY ON THE JOB



What's a
hackathon? I
hope there's a
cure for that



AUGUST 10, 2015



The Frontier



JUNE 16, 2016



AFTER ~1.5 YEARS



**500+
Consumers
Interviewed**



**1500+ Ideas
Generated**



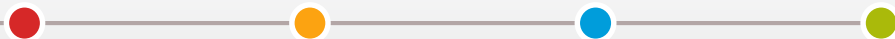
**30+ Initiatives
in Flight**



**\$600 in Sales
Generated 😊**



**85 Employees
Trained**

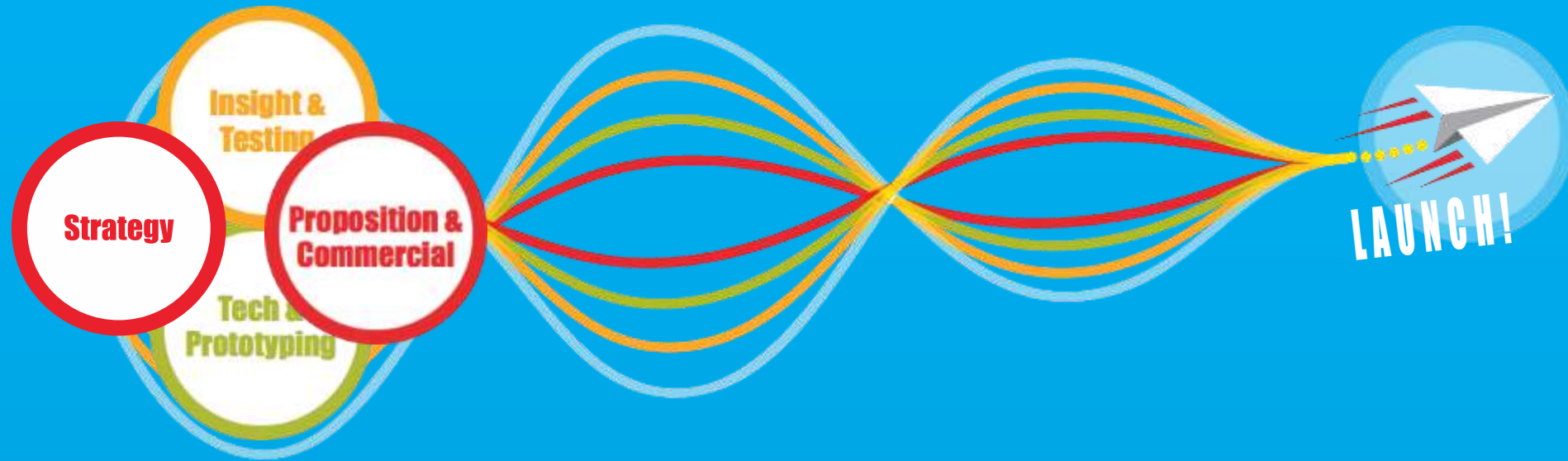


DISCOVER

DESIGN

DELIVER

DEPLOY



Build customer market insight around specific opportunities and use this to generate ideas.

Rapidly design a proposition, and the initial prototype of the customer experience that fulfils the opportunity.

Create a Minimum Viable Product, commercial case and build a go-to-market plan supported by the business.

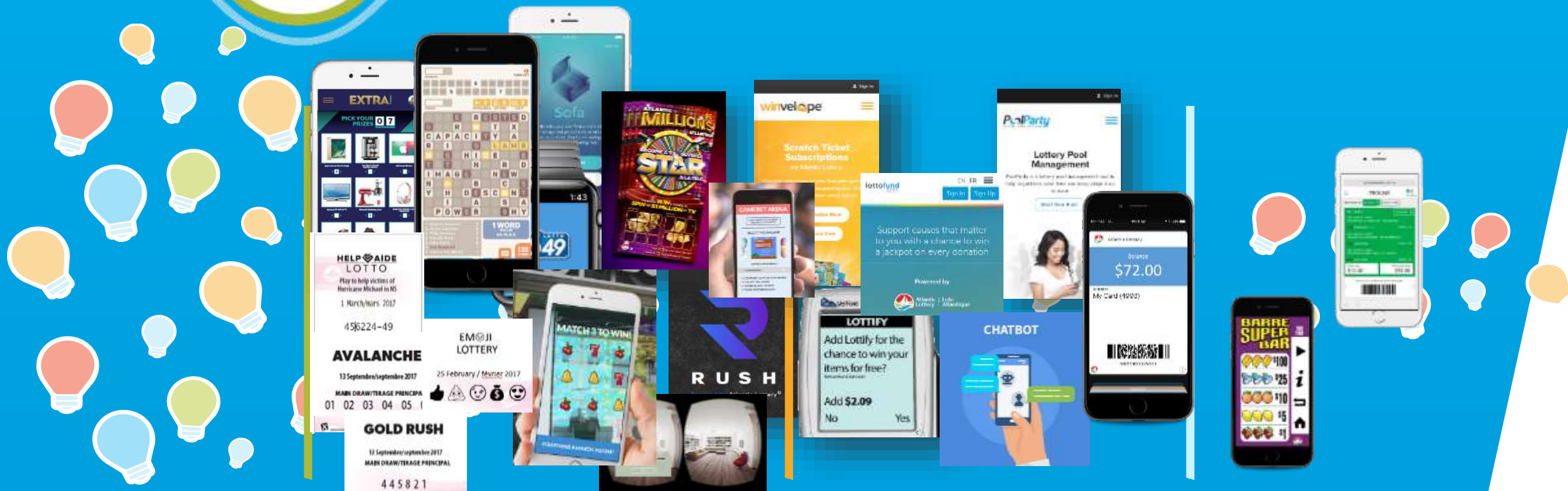
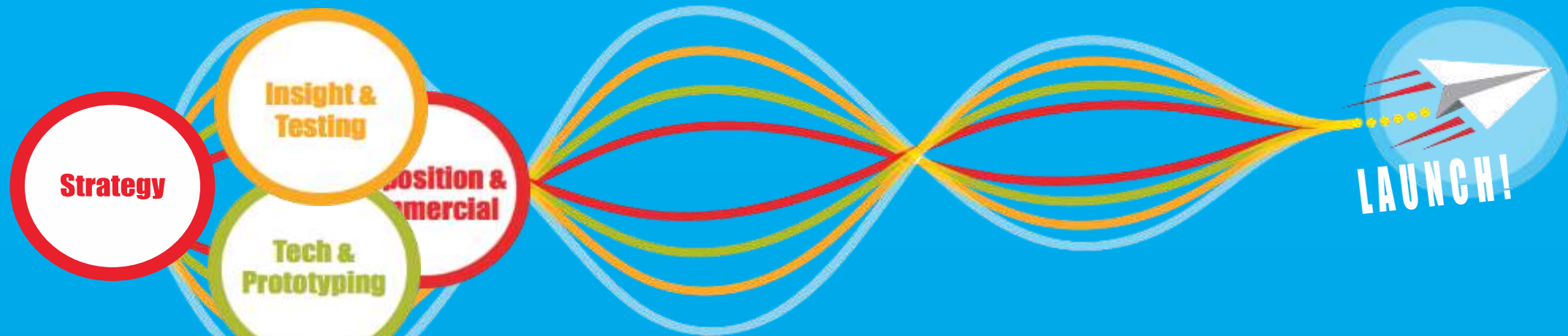
Prioritize and integrate the initiative into AL's project portfolio and long-term launch plan.

DISCOVER

DESIGN

DELIVER

DEPLOY





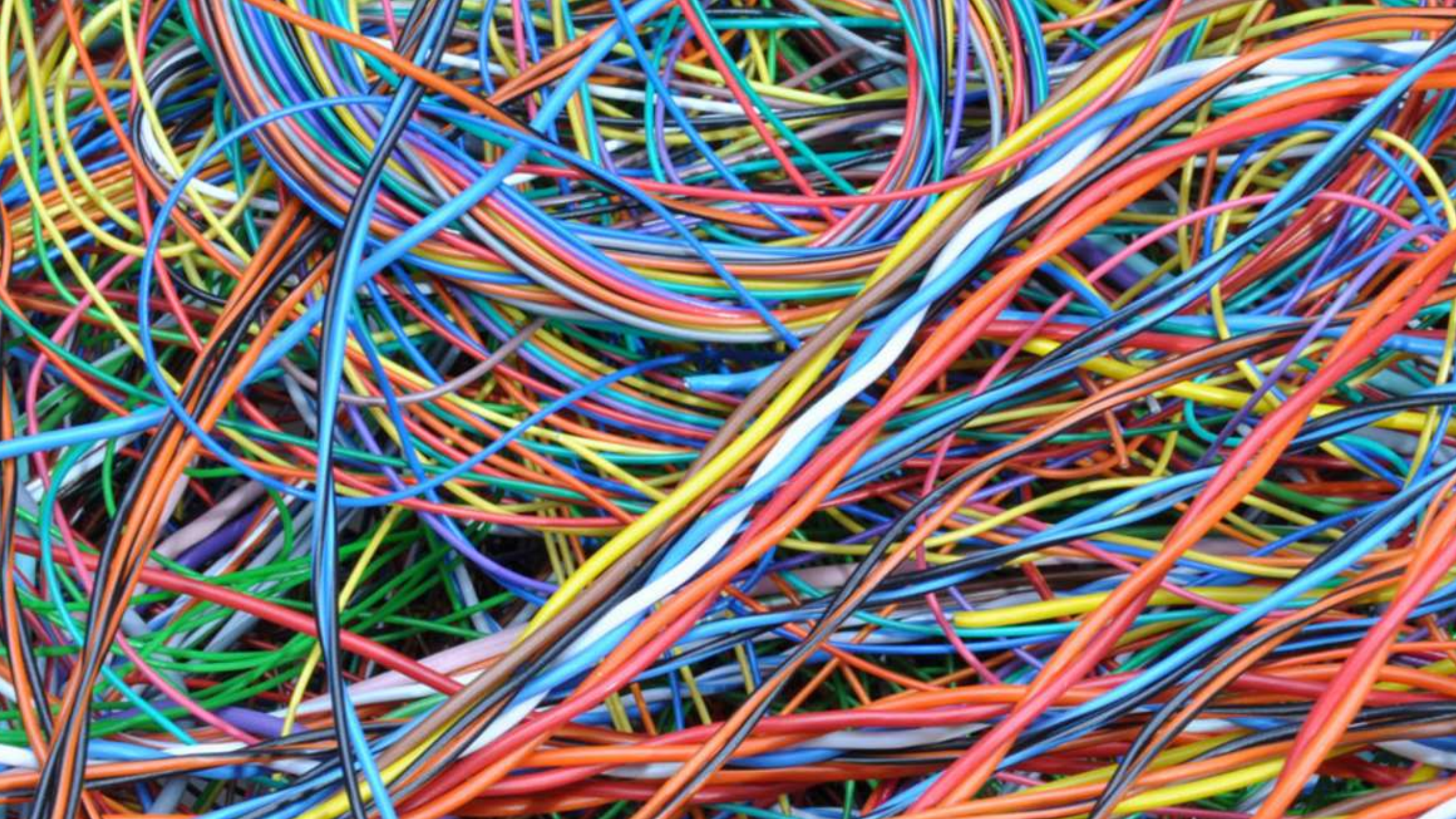
**THEY ARE
EVERYWHERE**

A still from the movie 'Mission: Impossible - The Final Reckoning' featuring Tom Cruise as Ethan Hunt. He is sitting at his desk in a high-rise office, talking on a mobile phone. The office is filled with various items like a computer monitor, a printer, and framed pictures. Large windows in the background offer a panoramic view of a city skyline under a clear sky.

SHOW ME THE MONEY!

PROJECT BACKLOG CONUNDRUM

	Revenue	Cost	Risk
Product A	\$50M	\$2M	Low
Product B	\$15M	\$1.2M	Med
Enhancement 1	\$0	\$5M	High
System Upgrade	\$0	\$2M	High
Innovation A	?	\$2M	High
Innovation B	?	?	Med



WHAT I FEEL LIKE (AGAIN)



NOW WHAT?



TIP #1: ORGANIZE FOR SUCCESS

- **Strategy**
- **Governance**



The Castle

- Traditional Players & Channels
- Margin Rich
- Need for Reinvention



The Frontier

- The Elusive Player
- All about Mobile
- Gambling/Gaming
- Global Markets



INNOVATION GOVERNANCE



DISCOVER

IG1

DESIGN

IG2

DELIVER

IG3

DEPLOY

Innovation Gate 1 – Discover to Design

Discover contributors: Catalysts, Outpost, AL employees, Unsolicited vendor idea, Other

Deliverables for gate exit:

- Ideation prioritization evaluation
- Lovable
- Doable
- Profitable

Innovation Council Members:

VP, IT	*Dir. Innovation
VP, Sales & Marketing	Dir. PMO
VP, Digital Gaming	Dir. Knowledge Chief Architect

Innovation Gate 2 – Design to Deliver

Deliverables for gate exit:

- Proof of concept prototype
- Concept Blueprint
- Consumer Journey
- Lean Canvas
- High level financial analysis
- Clear pilot KPIs
- Risk tolerance assessment
- SRA Level 1

Decision Options:

- i) Outpost for pilot
- ii) Move to PMO (possibly for pilot)
- iii) Hold concept
- iv) Pass on concept

Innovation Council Members:

*VP, IT	Dir. Innovation
*VP, Sales & Marketing	Dir. PMO
*VP, Digital Gaming	Dir. Knowledge Chief Architect

Innovation Gate 3 – Migration to Corporate Project Portfolio Governance

Deliverables for gate exit:

- Functional pilot outcomes
- High level requirements
- Reuse thresholds and architectural assessment.
- High level business case based on pilot outcomes

Decision Options:

- i) Move to PMO
- ii) Hold concept
- iii) Pass on concept
- iv) Revisit pilot
- v) Launch as is

Innovation Council Members:

*VP, IT	Dir. Innovation
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*VP, Digital Gaming	Dir. Knowledge Chief Architect

STRATEGY

TIP #2: TRY A NEW APPROACH



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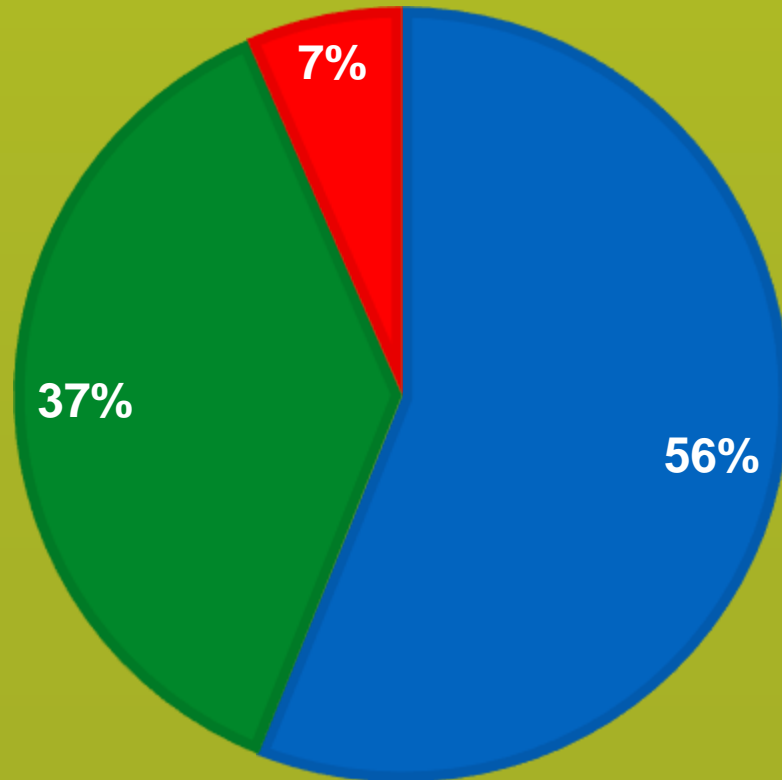
- Scale through your existing system**
- Build a new system**
- Scale through someone else's system**



PORTFOLIO PRIORITIZATION

OF PROJECTS

■ Run ■ Grow ■ Transform



**Setting Targets for
each Category will
give you a Window**

ATLANTIC LOTTERY OUTPOST LAB

Thinking outside the box to create exciting new
gaming products with a lean startup mindset.



TIP #3: CREATE A NETWORK OF ADVOCATES

- **Internal Catalysts**
- **External Experts**
- **Business Unit Leads**



INNOVATION CATALYSTS



Formal Training



Level-Up Program



**Community
Programming**

GET OTHERS TO REINFORCE YOUR MESSAGE

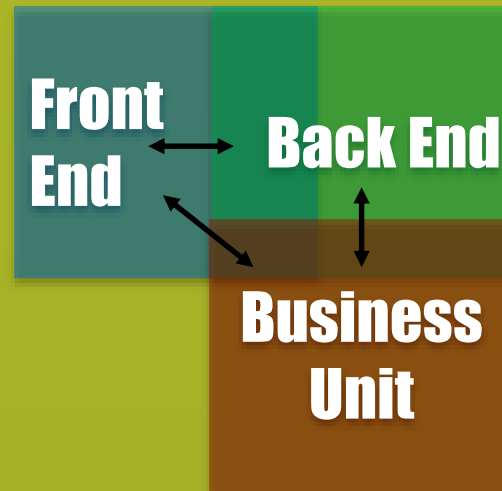


TIP #4: CREATE OVERLAP

From this



**To
something
like this**



TIPS #5 TO 8

5. **Share your ideas early**
6. **Get a quick win**
7. **Be humble, flexible, optimistic, patient, positive, helpful and generous 😊**
8. **If all else fails...Pull a Honey Badger**



“Innovation

“Genius is
one percent
inspiration,
99 percent
perspiration.”



— Thomas Edison

THANK YOU

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